



Be diligent to present yourself  
approved to God as a workman  
who does not need to be ashamed,  
accurately handling the word of truth.

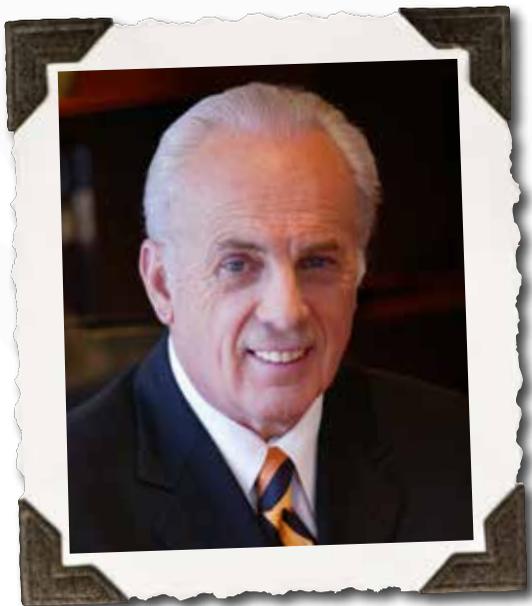
2 Timothy 2:15



“The duty of all parents is to bring up their children in the nurture and admonition of the Lord. The saints in the church also are to come alongside the parents to reinforce all biblical truth, as they have opportunities, by instruction and example. Is there a resource that can facilitate this ministry effectively?”

The Adventure Club curriculum is specifically designed to provide children with essential doctrine and biblical truth in a transformative way that is directly applicable to their salvation and sanctification. I have not seen any other children’s resource that even comes close to the quality of doctrinal content and didactic excellence as does the Adventure Club material. Your children need this to have a firm doctrinal foundation for life and service.”

— John MacArthur  
Pastor-Teacher, Grace Community Church



## CONTENTS

Welcome to Adventure Club.....	4
About Us .....	6
Source Material .....	8
Scope and Sequence .....	9
Curriculum Overview.....	10
Global Reach.....	12
Curriculum Samples.....	14
Teacher Book .....	16
Leader Book .....	32
Kids Book.....	44
Get Started .....	48
Church+Ministry Membership.....	50
Additional Resources.....	51
Our Products.....	52
Books: Legacy Standard Version .....	54
Books: English Standard Version.....	55
Accessories .....	56
Pins.....	57

# WELCOME TO ADVENTURE CLUB

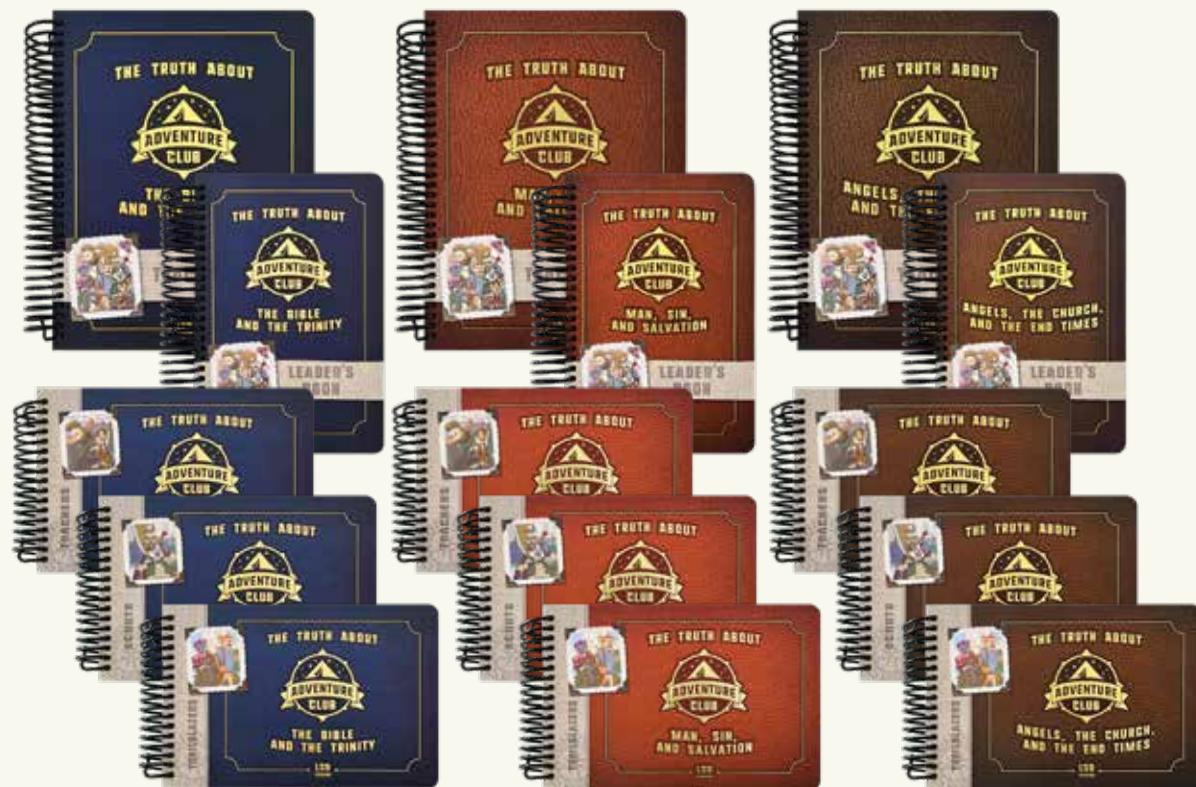


## OUR BEGINNINGS

Adventure Club was created by Grace Community Church of Sun Valley, CA because of a noticeable changes in the AWANA curriculum that the church had used for over 20 years. Adventure Club began with a curriculum called Discovery, this was used at Grace Community Church and later became the Adventure Club curriculum that we know today. Our program was created to teach kids biblical truth through Systematic Theology while maintaining the four elements found in AWANA which are Scripture memorization, small groups, games, and music.

## OUR MISSION

Adventure Club is an exciting children's ministry program that is focused on Bible memorization and teaching children the truth of God's Word in a fun, meaningful way.



## A MIDWEEK EVENING PROGRAM

Covering a broad range of topics, Adventure Club brings deep theological concepts down to a basic understanding through teaching lessons, Scripture memorization, and songs.

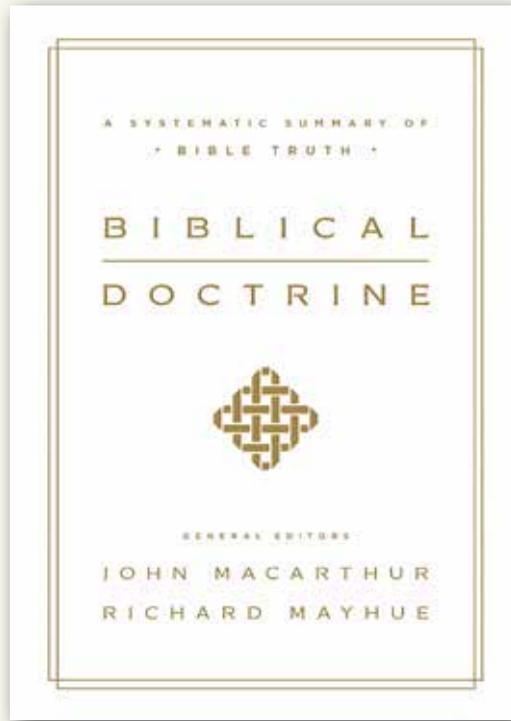
Adventure Club is a unified curriculum for the whole family. Every week children in particular age ranges learn the same theological lesson in a way that is appropriate for their respective age levels. A unified curriculum enables families to discuss one topic together each week, reinforcing the lesson that children have learned in Adventure Club.

## CURRICULUM CYCLE

Adventure Club is designed as a three year curriculum, that cycles three times for a total of nine years. Children start at the age of three and are in the program until the age of twelve. During these nine years, they cycle through the ten points of systematic theology three times, once in each age group to match their level of comprehension.

Age groups: Trackers (3-5 year olds), Scouts (1st-3rd grade), Trailblazers (4th-6th grade)





The Adventure Club curriculum takes children through a systematic study of theology in the Scriptures. The term “theology” comes from two Greek words: *theo* (God) and *-ology* which means the study of some area of knowledge. (For instance, biology is the study of life—*bios* being the Greek word for “life.”) Systematic theology is called “systematic” because it draws together the teaching of the whole Bible on these doctrines—verse by verse, chapter by chapter, book by book—into a “system,” so that the entire content of the theology is nothing more nor less than the truth of the Bible. The basic blocks of systematic theology are individual verses, which is why key verses and memory verses are given for each lesson.

A “systematic theology” collects and arranges that teaching of the individual verses into an orderly structure; and even this structure is guided by the Bible itself, so the end product of systematic theology is the truth of the Bible in a well-ordered arrangement. In short, systematic theology answers the question, “What does the Bible teach about the doctrines—themes and topics—of the Bible?”

The theological content for these Adventure Club lessons is based on and taken from the book *Biblical Doctrine: A Systematic Summary of Bible Truth* (General Editors: John MacArthur and Richard Mayhue, Crossway: 2017). Using this trusted resource as a benchmark and guide ensures that all the Adventure Club lessons are consistent and grounded in Bible truth. (In each lesson the teacher will be directed to the appropriate page of *Biblical Doctrine* for more information on the theological truths being taught in that lesson.)

## YEAR 1

### THE TRUTH ABOUT THE BIBLE AND THE TRINITY

#### Bibliology

The Bible  
General Revelation  
Special Revelation  
Inspiration and Inerrancy  
The Canon  
Sound Doctrine

#### Theology Proper

The One True God  
God is His Attributes  
God is the Creator  
God is Omnipresent  
God is Sovereign  
God is Perfect  
God is Spirit  
God is Triune

#### Christology

The Angel of Yahweh  
Jesus is the Messiah  
Jesus is the God-man  
Jesus is Sinless  
Jesus Performed Miracles  
Jesus Preached the Gospel  
Jesus is Lord  
Jesus Loves His People  
Jesus Will Return to Earth

#### Pneumatology

The Third Person of the Trinity  
The Holy Spirit Regenerates Sinners  
The Holy Spirit Indwells Believers  
The Holy Spirit Sanctifies Believers  
The Holy Spirit Gifts Believers  
The Holy Spirit Helps Believers  
The Holy Spirit Teaches Believers

## YEAR 2

### THE TRUTH ABOUT MAN, SIN, AND SALVATION

#### Anthropology

Man is Created  
Man in God’s Image  
Man’s Purpose  
Man’s Constitution  
Marriage and Family  
Ethnicity and Nations  
Human Government

#### Hamartiology

Sin’s Origin  
Sin’s Definition  
Original Sin  
Sin’s Curse  
Sin’s Judgment  
Total Depravity

#### Soteriology

Election  
God and the Atonement  
Sacrifice  
Propitiation  
Redemption  
Reconciliation  
Resurrection  
Gospel Proclamation  
Regeneration  
Repentance  
Faith  
Union With Christ  
Justification  
Adoption  
Sanctification  
Perseverance  
Glorification

## YEAR 3

### THE TRUTH ABOUT ANGELS, THE CHURCH, AND THE END TIMES

#### Angelology

Angels  
Holy Angels  
Fallen Angels  
Satan  
Spiritual Warfare

#### Ecclesiology

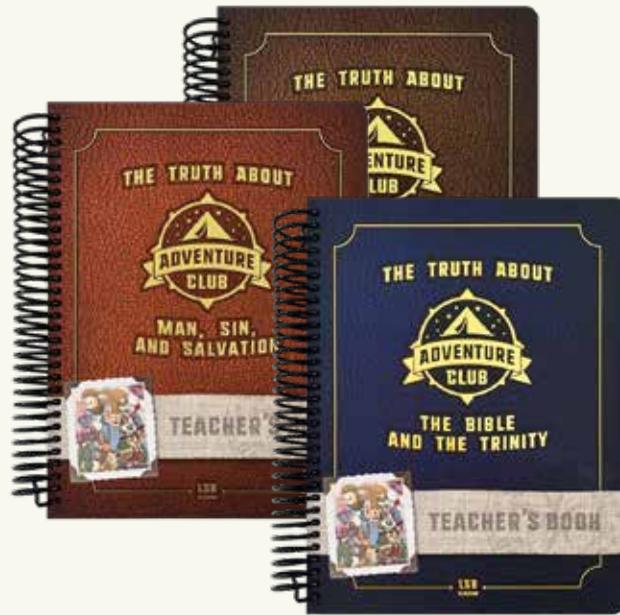
The Church’s Foundation  
The Church’s Beginning  
The Church is the Body of Christ  
The Church Worships  
The Church Edifies Believers  
The Church Evangelizes the Lost  
The Church’s Leadership  
The Church’s Devotion  
The Church Baptizes  
The Church Practices the Lord’s Supper  
The Church’s Membership  
The Church Practices Discipline  
The Church’s Gifts

#### Eschatology

The End Times  
The Kingdom of God  
The Church and Israel  
God’s Promises to Israel  
The Rapture  
The Tribulation  
Second Coming  
Millennial Kingdom  
Resurrections  
Judgments  
Hell  
Heaven

## TEACHER BOOKS

The Teacher Book assists the teacher in preparing weekly theological lessons with biblical commentaries based on *Biblical Doctrine* by Richard Mayhue and John MacArthur. The goal of each lesson is not to provide a script to be read to the class but rather it is intended to edify the teacher first and fill their mind with truth so that they can effectively teach their Adventure Club kids.



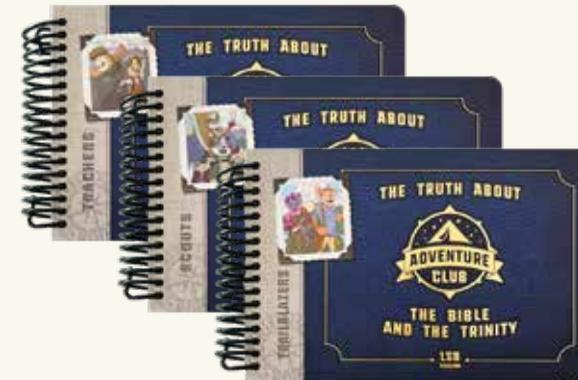
## LEADER BOOKS

The Leader Book includes all the tools needed to run an effective small group for each age group. It contains small group preparation pages, weekly memory verses, a lesson summary, central truth Q&A, and a weekly program structure.



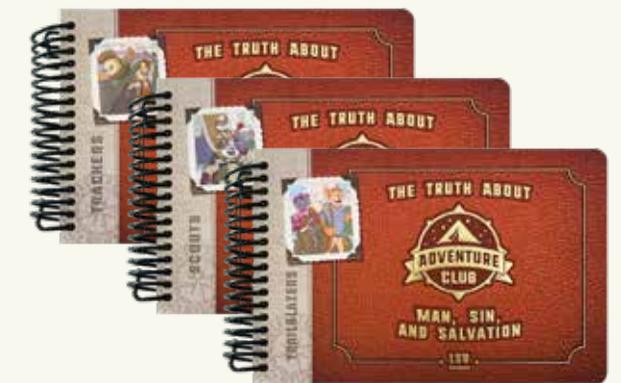
## KIDS BOOKS

The Kids Book contains each week's lesson title, memory verse, central truth Q&A, and fun activities. These books are designed to be taken home throughout the week to read the Adventure Club Story that is unique to each age group and to work with their parents to memorize the memory verses and central truth Q&A.

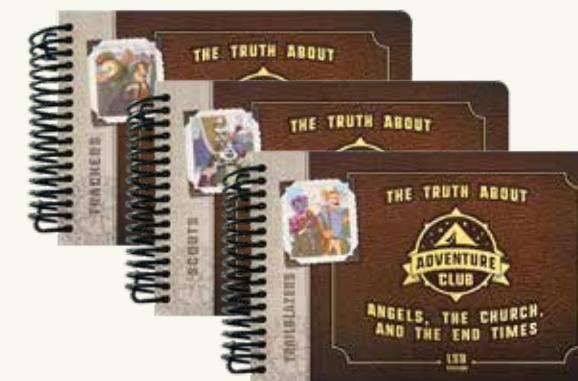


**THE TRUTH ABOUT  
THE BIBLE AND  
THE TRINITY**

**THE TRUTH ABOUT  
MAN, SIN, AND SALVATION**



**THE TRUTH ABOUT  
ANGELS, THE CHURCH,  
AND THE END TIMES**





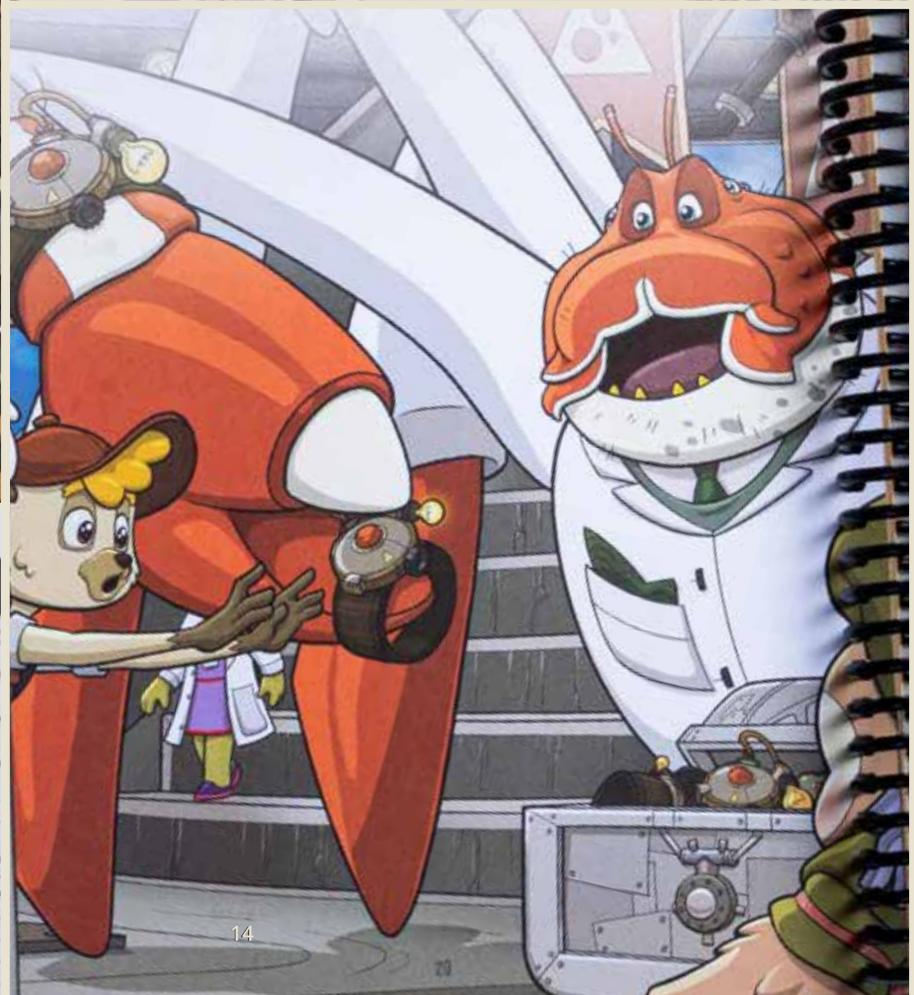
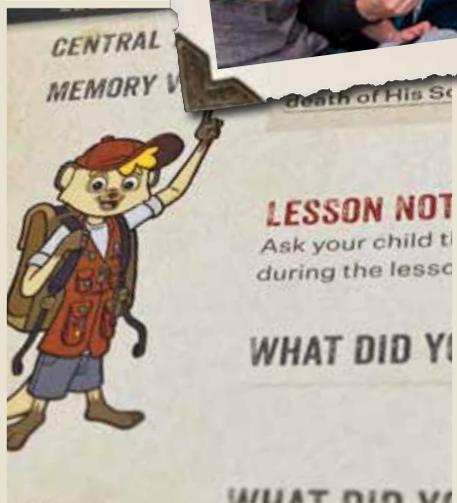
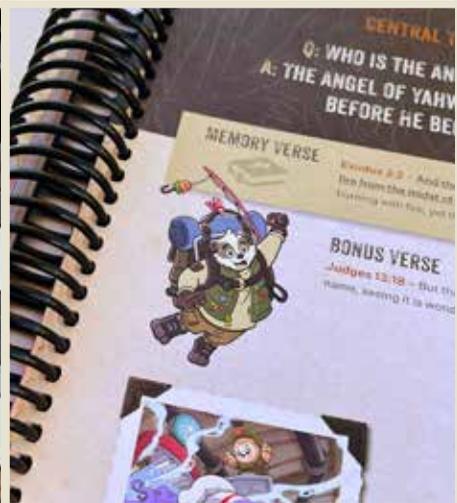
**OVER 250+**  
**CHURCHES ACROSS**  
**THE COUNTRY AND**  
**THE GLOBE**

Join a rapidly growing family of churches that are dedicated to teaching sound theology in their children's programs.

**P**arents have appreciated that their kids are learning about the depths of who God is, not just maybe little parts of biblical stories of who God is. They're learning the depths of God's character and attributes and the love for His Church. —*Shane Dilisi, Family Pastor*

**W**e are a church that wants to see discipleship happen. Using the teachers' books has given a good platform to disciple our teachers, our leaders, and having them then train up the kids to know Christ and become like Christ. —*Alex Crane, Children's Ministry Director*

# CURRICULUM SAMPLES



INTRODUCTION



## WELCOME TO ADVENTURE CLUB!

**1** This introduction explains the contents of this book and how you can best use it as you lead your Adventure Club kids. Help your AC kids as they follow their six-character guides (two per age group) through their adventure story. Each lesson will provide opportunities to solve puzzles, memorize Scripture, and learn lessons about the Bible. The lessons in this book are designed to help you effectively communicate to your AC kids and assist them in reinforcing the theological topics being taught by the teachers. First, let's dive in and meet our Adventure Club characters in the associated age groups:



**TRACKERS**  
(ages 3–5)  
Tracker & Lucy



**SCOUTS**  
(ages 6–8)  
Scout & Sally



**TRAILBLAZERS**  
(ages 9–11)  
Blaze & Amelia

Because children especially benefit from teaching that's tailored to their learning level, this book is designed to help you effectively communicate biblical theology to each age group.

**2 THE TEACHER'S ROLE**  
Your primary role as the teacher is to accurately and effectively convey biblical truth to the kids through teaching each week's lesson. Other responsibilities may include:

- Overseeing operations
- Running the music program
- Supporting the leaders
- Checking AC kids in and out, and signing up new participants

2

INTRODUCTION CONTINUED

**THE LEADER'S ROLE**  
Your primary role as the leader is to oversee your group of AC kids and lead them in small group time. Other responsibilities may include:

- Facilitating activities
- Transitioning AC kids through each portion of the program
- Assisting AC kids in any way
- Checking AC kids in and out, and signing up new participants

**THE KID'S ROLE**  
AC kids' primary role is to learn God's Word, and have fun doing it. Ideally, every AC kid would do the following:

- Listen to the lessons
- Participate in small group Q&A and discussions
- Memorize weekly verses
- Read Adventure Club story with their parents
- Finish weekly activities
- Invite their friends



**3 STAFF AND VOLUNTEERS**  
Adventure Club was designed so that just a few volunteers and, in some cases, one person alone, could run it. How many volunteers you need will depend on your church and the number of AC kids in attendance. We recommend having one volunteer/leader for every five to ten AC kids. Younger age groups generally require more help. If those ratios are not achievable in your program, speak to our customer service team for recommendations. Here are some examples to help you determine what your church will need.

- **Example A**    15 AC kids    1 Leader    1 Teacher
- **Example B**    15 AC kids    3 Leaders    1 Teacher

For all teachers and leaders in this program, it is important to remember the following:

- **Prayerful** – Know that this is your ministry, and you should be spending time weekly in prayer for the AC kids you oversee.
- **Prepared** – Review the lesson, Q&As, activities, and any other important information to prepare yourself for each week.
- **Present** – Arrive on time and be ready to serve the AC kids and other leaders however you can.
- **Participating** – Be fully engaged in the entire program from start to finish.

3

**1. INTRODUCTION TO ADVENTURE CLUB:** This section introduces Adventure Club and gives context for the three age groups and the associated characters.

**2. ROLES:** These three sections explain the roles and responsibilities of teachers, leaders, and Adventure Club kids.

**3. STAFF AND VOLUNTEERS:** Each church's Adventure Club is different from any other one because of the number of children, staff, and their needs. This section gives a guideline for roughly how many leaders and teachers would be needed to run an Adventure Club successfully and what the focus of each volunteer should be.

## INTRODUCTION CONTINUED

### 1 PROGRAM SCHEDULE

Adventure Club is designed to run for thirty-six weeks over the course of a standard school year, beginning the first week of September and ending in May, with a break around Christmas. We recommend taking May through August off, so volunteers and parents have time to rest before the start of another year. However, if you would like to run this program in different intervals or year-round, you can contact our customer service team for help coordinating that schedule.

### PROGRAM STRUCTURE

A standard Adventure Club program runs for an hour and a half with time before and after for set-up and breakdown. If your program calls for a different duration, contact our customer service team to discuss details. Your standard Adventure Club night consists of four main sections: games, music, lesson, and small group. Below is a suggested outline that you can use for your program:



### PROGRAM OUTLINE

Event	Description	Duration
Volunteer Meeting	Prayer and program review	5 minutes
Drop-off/Check in		15 minutes
Games	Website (Additional Resources)	15 minutes
Transition		5 minutes
Music	Website (Additional Resources)	15 minutes
Transition		5 minutes
Lesson	Weekly lesson	20 minutes
Transition		5 minutes
Small Group	Pray and review the lesson	15 minutes
	Ask questions and recite memory verse	10 minutes
Pick up/Check out		15 minutes

4

- 1. PROGRAM SCHEDULE:** Adventure Club has thirty lessons and five review weeks per year and is designed to have one lesson per week. These sections shows how the program is designed to be used during each week and throughout the year.
- 2. GAMES:** This is a built in time for games, it brings an element of fun to the program and enables the kids to use up any excess energy they may have. This section explains the purpose of game time and where to locate available game resources.

## INTRODUCTION CONTINUED

### 2 GAMES

Games incorporated into your Adventure Club program serve two main purposes:

- To help the AC kids love the church and the Bible by making the program fun
- To deplete the AC kids' excess energy and enable them to be more attentive to the lesson

There are multiple opportunities to incorporate games, such as during the check in/check out process or after kids are waiting to be picked up. Having music playing and some sort of activity going as the kids arrive smooths this transition time and establishes a fun and energetic atmosphere from the start. Many churches use their own games or games they have used from another program for this part of the program. If you would like game suggestions, you can find this under Additional Resources on our website.

### 3 MUSIC

Music time is yet another opportunity to teach your AC kids theology through fun and engaging songs. Music can stick with you for your whole life and is another way that people learn, so Adventure Club does not underestimate the importance of music in this program. Music time is also a last opportunity to help the kids work out more of their energy so that they can hear the lesson that follows.

As with the games, you are welcome to use music of your choice. We do also provide support in this area through our Additional Resources on our website. We have music videos that can be accessed for free on our website and links to partner ministries that can provide access to chord charts, lyric sheets, or physical copies of the music. If your church has specific needs or questions about music, please contact our customer service team.



### 4 SMALL GROUPS

All leaders should be prepared for small group time because they will interact with their AC kids on a more personal level. Small groups are key to your Adventure Club program and serve four primary purposes:

- Review last week's central truth Q&A
- Discuss this week's lesson
- Recite this week's central truth Q&A
- Take prayer requests and close in prayer

Younger age groups may incorporate additional activities during this time like coloring or snacks, but the four main components should not be lost. Make sure that your small group leaders are equipped and ready for this special time.

5

- 3. MUSIC:** This is an important aspect meant to engage children with biblical truths set to song. Our website has many resources available to use during this time.
- 4. SMALL GROUPS:** Discussion time in small groups is the key to a successful Adventure Club. The goal of each small group is to go over the previous week's lesson, reinforce the new material from this week's lesson, and pray together.

## INTRODUCTION CONTINUED

### 1 REVIEW WEEKS

Every sixth week in Adventure Club is a review week. Review lessons check the AC kids' comprehension by reviewing the preceding five weeks' material through fun and engaging ways. This is also the week that the AC kids who have been memorizing their verses can be awarded their trading pins.

During review week's lesson time, the AC kids are grouped into teams for a review game activity. This activity focuses on reviewing the previous five theological lessons that were taught. Review weeks are also an opportunity to incorporate theme nights. For more information on theme ideas and activities, visit Additional Resources on our website.

These review weeks should encourage AC kids to:

- Work with others
- Build friendships with their teammates
- Attend regularly
- Invite others to join the program
- Listen to the lessons to learn the answers
- Practice their central truth Q&As
- Pray for each other

### 2 VERSE MEMORIZATION

The Bible commands us to hide God's Word in our hearts (Ps 119:11). Verse memorization is woven into this curriculum to ensure the AC kids are learning what the Bible says. Adventure Club promotes Scripture memorization by choosing weekly Bible verses that directly address each lesson's theological topic. We focus on the quality, not the quantity, of those verses. Leaders should encourage their AC kids during small group time to work on memorizing the central truth Q&A which includes the memory verse. It is up to the leaders to decide how many or how much of the central truth Q&A needs to be memorized for each AC kid, because every child learns differently. As each AC kid recites their central truth Q&A, the small group leader can track this progress in both the individual kid's book and leader book. Stickers are located in the back of the leader book and are to be awarded to the AC kids as they recite their memory verse.



### 3 ACTIVITIES

Activities accompany each lesson in the AC kids book along with their central truth Q&A. These activities are designed to be age-appropriate and fun for the kids. These activities can be done at home with their parents or at Adventure Club during small group time. The answers to every activity are available online on our Additional Resources page and the Trailblazer's Rebus (word puzzles) answers can be found in the back of the leader book.

6

- 1. REVIEW WEEKS:** Every sixth week of Adventure Club includes a review week. This week focuses on the AC kids' comprehension of the material for the previous five weeks. The focus is to recall previous memory verses and the central truths for each week. Review nights give opportunities to cultivate working together as a team, promote regular attendance, build closer relationships, and prayer.
- 2. VERSE MEMORIZATION:** Scripture memorization is a key component of Adventure Club because it is important to hide God's Word in our hearts (Ps 119:11). Adventure Club incorporates verses into each lesson that corresponds to the theological topic taught. Stickers in the back of the leader books are meant to be given as each child successfully recites their memory verses each week.

## INTRODUCTION CONTINUED

### 4 TRADING PINS

AC kids receive trading pins each review week for having successfully memorized and recited their memory verses to their small group leader for each of the five preceding weeks. AC kids can trade pins with each other as well, even across age groups. The Adventure Club story is unique to each age group and correlates with the review week pins. These stories can be accessed on our website under Additional Resources. Each review week includes the correct pins to award to your AC kids. The purpose of these pins is to help motivate the AC kids to hide God's Word in their hearts. The pins also encourage the AC kids to return by giving them fun rewards to look forward to. We recommend motivating your kids at the beginning of Adventure Club by awarding them the introductory pins below.

#### SUGGESTED INTRODUCTION PINS



### 5 ADDITIONAL RESOURCES

More games, music, and activities are available on our website under Additional Resources. If you determine that there may be something that could help your program, contact our customer service team. The chances are that your request could be beneficial to other churches running this program, and we would be happy to look into it. We are creating new resources to help support our churches.



#### CUSTOMER SERVICE REPRESENTATIVES

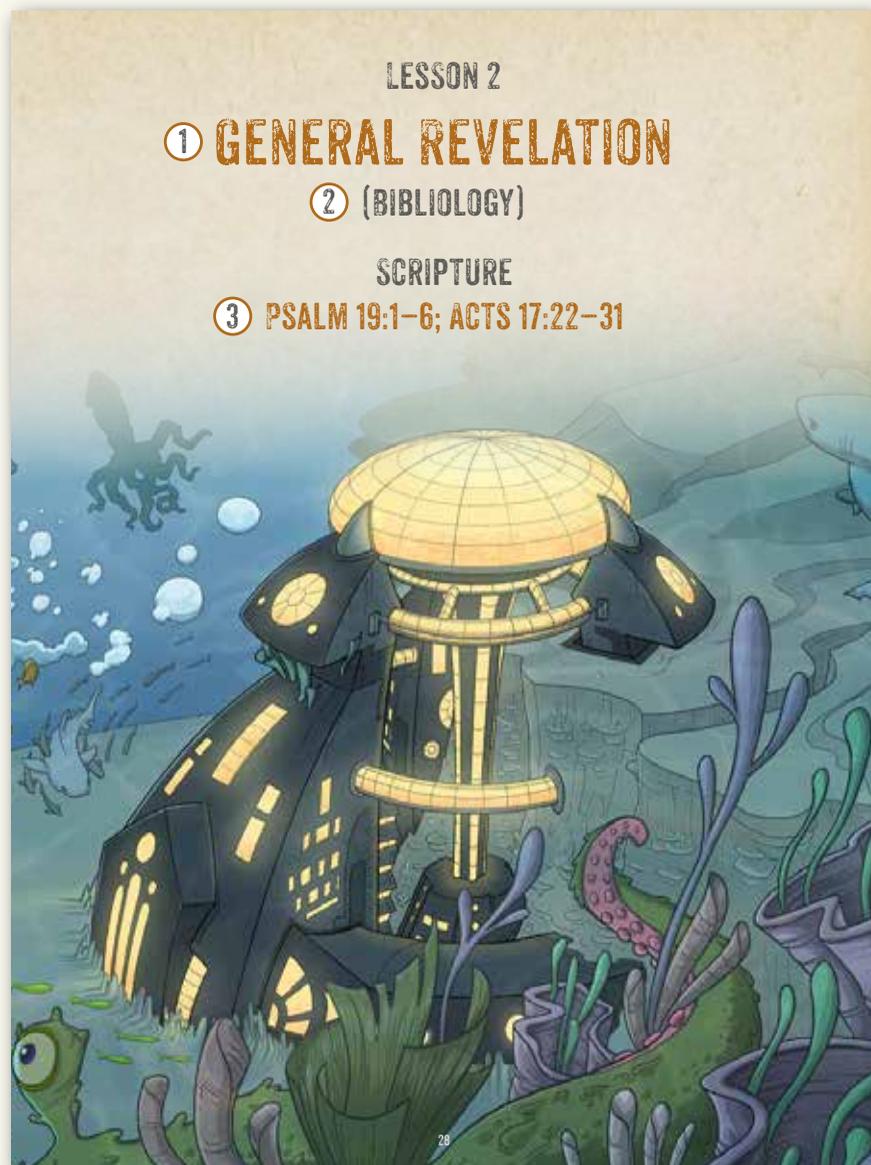
The goal of our customer service team is to assist you with anything you may need for this program. To reach a customer service representative, go to [gracecurriculum.org](http://gracecurriculum.org) for contact information. Schedule an appointment, call us during regular business hours, or email us anytime.

#### TUTORIAL LESSON

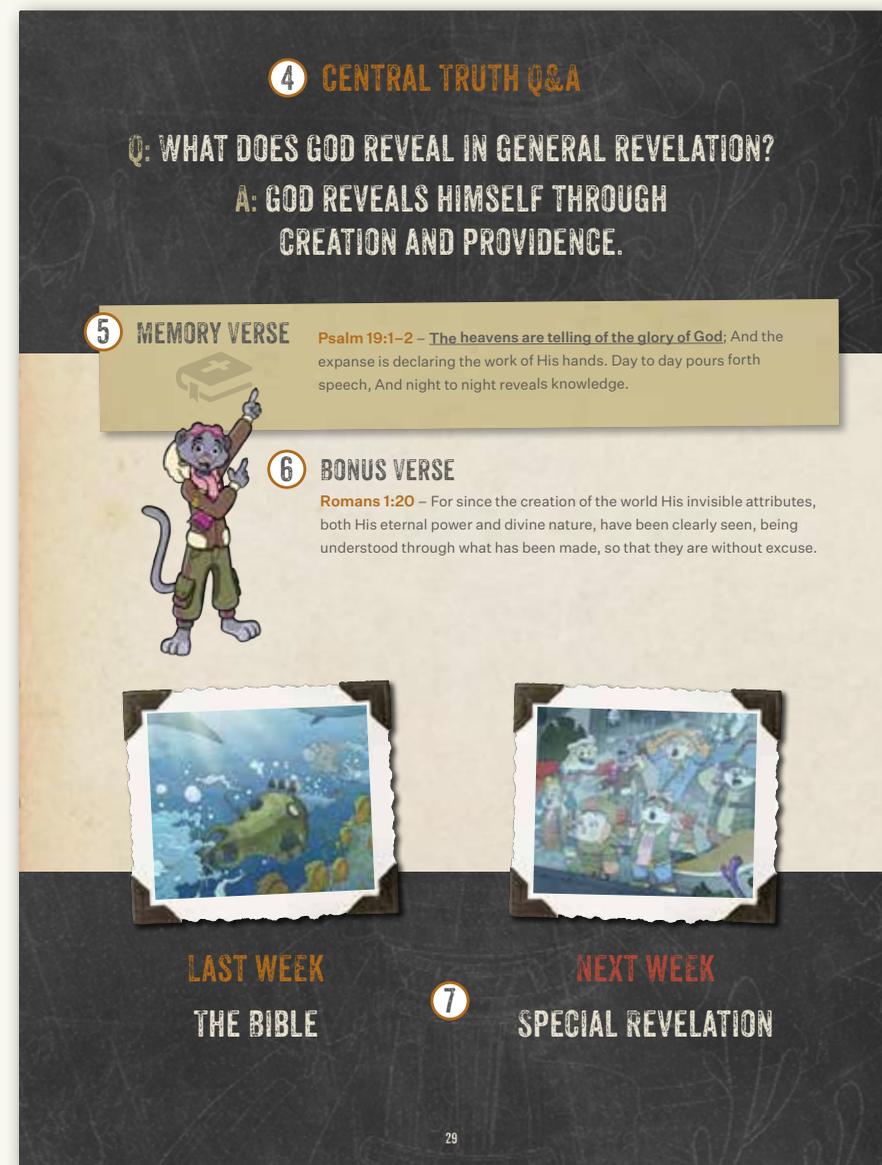
This is a tool that helps you understand how to break down a lesson to prepare for your teaching time at Adventure Club. Read the following pages thoroughly and practice preparing a lesson. For additional help preparing a lesson, contact a customer service representative and watch our instructional videos available on our website.

7

- 3. ACTIVITIES:** These are designed to reinforce biblical truth through fun tasks that AC kids can complete during the week with their families. The answer to every activity are available online.
- 4. TRADING PINS:** Pins incentivize verse memorization and motivate the children to study their verses at home. Each review week has a suggested pin for every age group. We offer a variety of pin options to encourage trading.
- 5. ADDITIONAL RESOURCES:** There are several helpful resources available on our website under the additional resources tab. On this page you will find tutorial lessons, instructional videos, and access additional games, music, and activities.



1. **LESSON TITLE:** This is the title of the lesson that you will be teaching.
2. **THEOLOGY:** This is the section of systematic theology that you are currently teaching through.
3. **SCRIPTURE:** This is the main text that you will use to study and prepare for your lesson.
4. **CENTRAL TRUTH Q&A:** This is the main point that you want the AC kids to walk away understanding and being able to explain from each lesson.



5. **MEMORY VERSE:** This is the weekly memory verse that AC kids should memorize for this lesson. Trackers memorize only the **bold and underlined** portion of the verse, while Scouts and Trailblazers memorize the entire verse.
6. **BONUS VERSE:** Trailblazers and Scouts are also given a bonus verse each week. These verses can be used for any age group that needs an additional challenge or is particularly good at memorizing verses.
7. **NAVIGATION:** This helps you navigate your progression through the lessons.

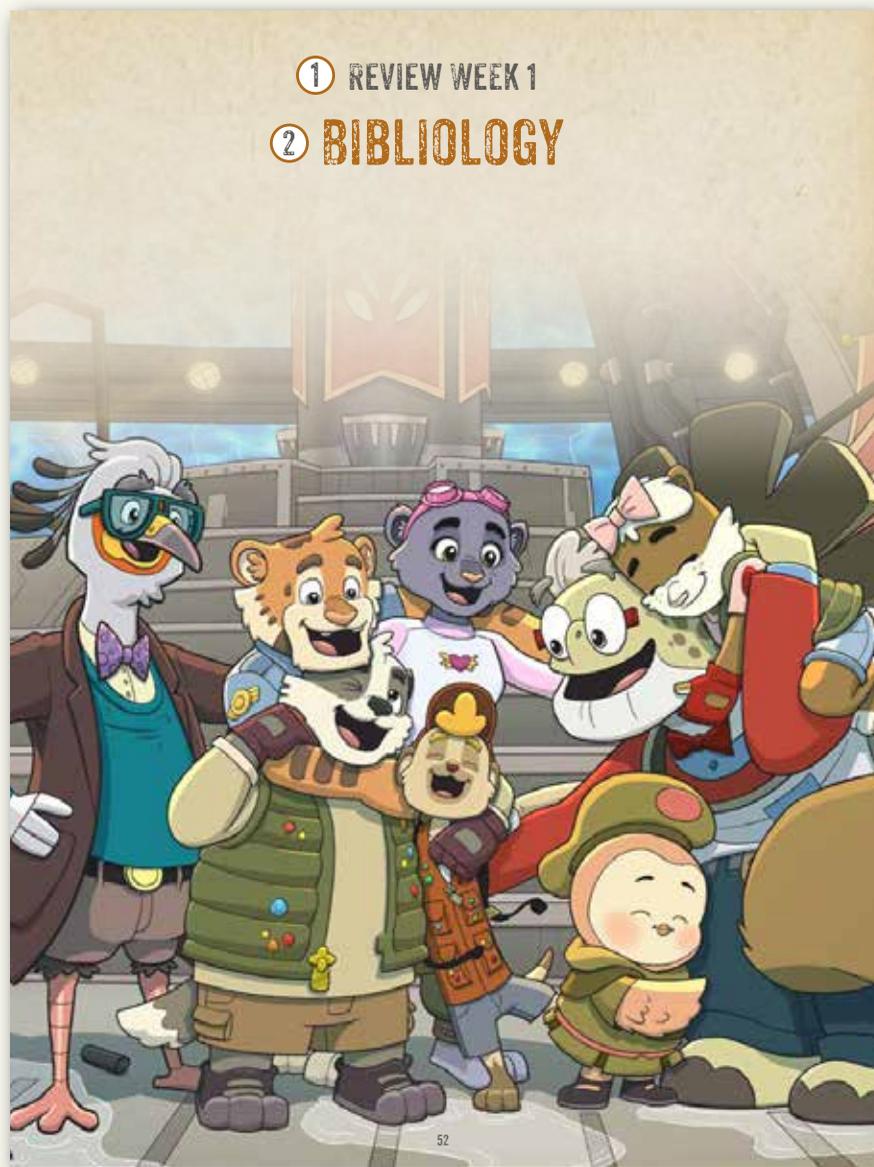


1. **COMMENTARY:** The commentary is designed to help educate and prepare the teacher for the lesson. The teacher’s goal in studying the commentary is to better understand the lesson’s central truth. The commentary is not meant to be read aloud to the children.
2. **THEOLOGY:** This is the section of systematic theology that you are currently teaching through.



3. **NOTES:** Your main notes will go on the teacher preparation pages but you can put additional notes in the wide margins here. There are additional notes pages in the back of your book if you need more space.
4. **REFERENCE:** This is where you find the page number in *Biblical Doctrine* for this particular lesson.
5. **KEY WORDS:** These words are defined in the back of the book to help you further understand the lesson. They are bolded in the commentary text and in the margins to help you easily identify them.





**1. REVIEW WEEK:** Every sixth week in Adventure Club is a review week. Review lessons check the AC kids' comprehension by reviewing the preceding five weeks' material through fun and engaging ways. This is also the week that the AC kids who have been memorizing their verses can be awarded their trading pins. During review week's lesson time, the AC kids are grouped into teams for a review game activity. This activity focuses on reviewing the previous five theological lessons that were taught.

**2. THEOLOGY:** This is the section of theology that you have been teaching through for the past five weeks.



**3. REVIEW PREPARATION:** These are the lessons that you taught over the past five weeks. We have included the central truth Q&A as well as the memory verse and bonus verse references for your convenience. These can be used in your activity game to review what the AC kids have learned.

**4. REVIEW PINS:** Every review week has three pins (one for each age group) that go along with the story in the kids' Adventure Club books. The pins correlate with the story and include characters that have been introduced in the story. We suggest awarding these pins during your review week after the Adventure Club kids have recited their memory verses.

## REVIEW WEEK 1 ACTIVITY

**1 INSTRUCTIONS**

1. Break the AC kids into equal teams. This will be their team for the whole year.
2. Ask multiple choice questions from the last five weeks to review the lessons.
3. Have each team write down their answers on a piece of paper.
4. Each correct answer earns one point.
5. The team at the end with the most points wins!

**TIPS**

- Do not allow the AC kids to pick their own teams
- Make teams as equal as possible based on age, skill, and quantity
- Select team names and record them below
- Discuss each answer before moving on to the next question

**TEAM BUILDING**  
Encourage your AC kids to do the following:

- Build friendship with their teammates
- Make sure their teammates are coming regularly
- Invite others to join Adventure Club and help their team grow
- Listen to the lesson and review the questions and answers
- Recite central truth Q&A
- Pray for each other


**2** Go to our website for additional review week activities and theme night suggestions.  
gracecurriculum.org

TEAM NAME: _____	POINTS: _____

54

- 1. ACTIVITY INSTRUCTIONS:** If you choose to use this activity in your review week, we have included instructions on how to run the game here.
- 2. QR CODE:** Scan this code or go to our website to access additional ideas for activities and theme night suggestions for each review week.

## REVIEW WEEK 1 Q&A

**ACTIVITY QUESTIONS**  
Use the questions below for the activity review or write your own questions based off what you taught in past five weeks. All questions should pertain to the central truth and the theological topics that have been covered.

**LESSON 1: THE BIBLE**

**Q: Who wrote the Bible?**

- God wrote His Word through human authors**
- Joseph and Mary

**3 Q: What does "inspired" mean according to the Bible?**

- "God-breathed"
- Motivational

**LESSON 2: GENERAL REVELATION**

**Q: Why did God reveal Himself to us through creation?**

- Because He loves us and shows us His character**
- Because He was lonely

**Q: In what ways does God reveal Himself?**

- Through creation
- Through providence

**LESSON 3: SPECIAL REVELATION**

**Q: What does the Bible reveal about salvation?**

- That salvation comes through faith in Christ**
- That it comes through worshipping Mary

**Q: Why do we need the Bible?**

- It's how we know God and how to be saved**
- Because it is history

**LESSON 4: INSPIRATION AND INERRANCY**

**Q: What does "inspiration" mean?**

- The Bible was written by angels
- The Bible inspires us

**Q: What does "inerrancy" mean?**

- Every word of the Bible is without error**
- Only the salvation truths are right

**LESSON 5: THE CANON**

**Q: What is the canon of the Bible?**

- The 66 books of the Bible**
- The military tool King David used in battle

**Q: Which people determined or established the canon?**

- Mary and Joseph
- The apostles

b. Your pastor

d. None of the above

b. Full of spirals

d. Prophetic

b. Because He was bored

d. Because He likes to be creative

b. Through library books

d. a and c

b. That it is like going to Disneyland

d. That it makes everyone like you

b. Because it helps us cook

d. Because it is fun to read

b. God breathed out every word of Scripture

d. The human authors were inspirational men

b. Only the letters in red are right

d. The ideas are right but the words are not

b. A swimming pool jump

d. None of the above

b. God determined the canon of His Word

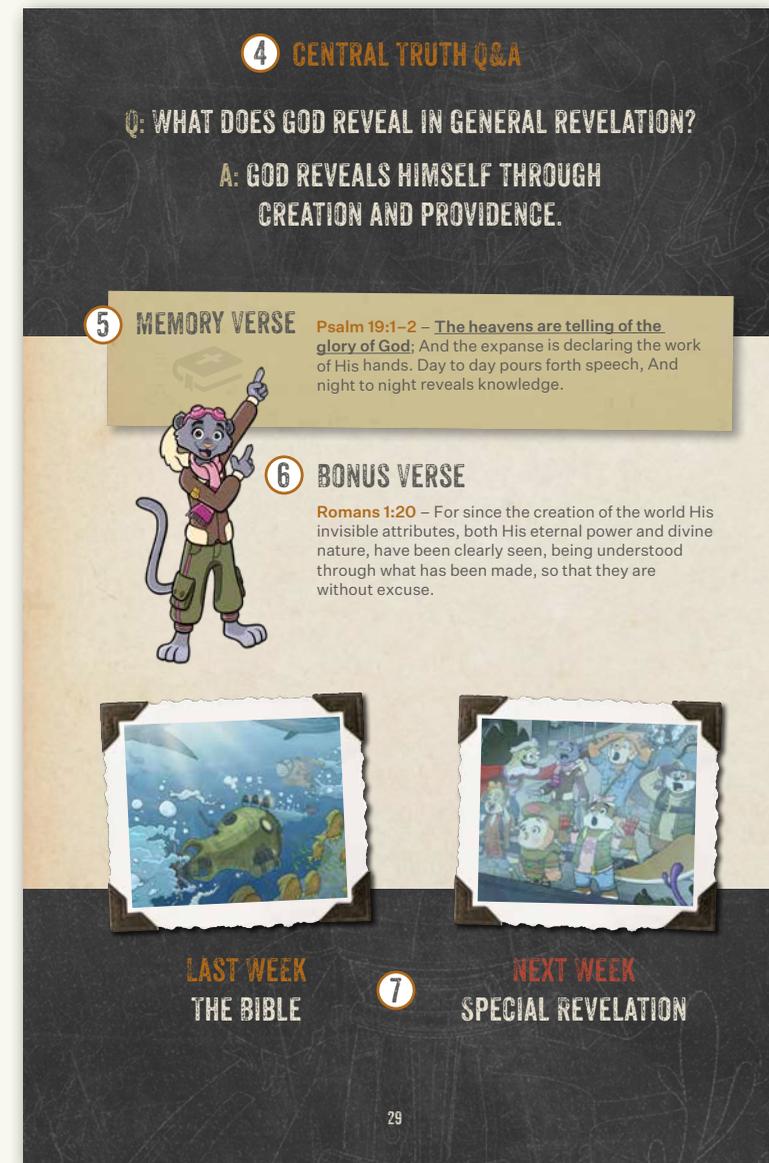
d. The church

55

- 3. ACTIVITY QUESTIONS:** We have included two questions for each of the previous five lessons that relate to the central truths. Use these questions in your review week activity or come up with your own questions based on your lesson notes. Incorporate these questions into your activity as you see fit.
- 4. ANSWERS:** The answer to each multiple choice question is bolded. The incorrect answers can be changed to whatever you would like based on the AC kids ages or interests.



1. **LESSON TITLE:** This is the title of the lesson that you will be learning.
2. **THEOLOGY:** This is the section of systematic theology that will be taught.
3. **SCRIPTURE:** This is the main text that you will use to study and prepare for the lesson.
4. **CENTRAL TRUTH Q&A:** This is the main point that you want the AC kids to walk away understanding and being able to explain from each lesson.



5. **MEMORY VERSE:** This is the weekly memory verse that AC kids should memorize for this lesson. Trackers memorize only the **bold and underlined** portion of the verse, while Scouts and Trailblazers memorize the entire verse.
6. **BONUS VERSE:** Trailblazers and Scouts are also given a bonus verse each week. These verses can be used for any age group that needs an additional challenge or is particularly good at memorizing verses.
7. **NAVIGATION:** This helps you navigate your progression through the lessons.



**LESSON 2 SMALL GROUP TIME BIBLIOLOGY**

**DIRECTIONS**  
Complete steps one through three with a focus on the central truth and memory verses. When each child recites their memory verse correctly, record it in the back of this book on their assigned page and place a sticker onto the child's Adventure Club book.

**1**  **Additional Resources**  
gracecurriculum.org

**2** **Review** last week's central truth Q&A making sure the children memorize the central truth and memory verses.

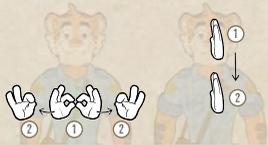
**1. Q: Why is the Bible a unique book?**  
**A: The Bible is the Word of God.**  
(Include hand-motions below)

**2. Q: Where do you find this in Scripture?**  
**A: Memory verse: 2 Timothy 3:16-17**  
Bonus verse: **Psalm 19:9b-10**  
(Trackers: memory verse—bold underlined portion)  
(Scouts: memory verse)  
(Trailblazers: memory and bonus verses)

**3. Q: What do these Bible verses say?**  
**A: Recite the above Bible verses per age guidelines.**

**4. Q: What do these verses mean?**  
**A: Discuss with your small group.**

  
THE **BIBLE** IS THE

  
WORD OF **GOD**

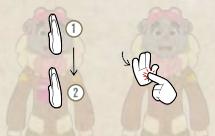
32

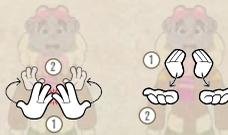
- 1. QR CODES:** Every lesson includes a scannable QR code that links you to a free resource page on our website. These pages include resources for teachers, leaders, and parents. This page is updated regularly so check back for new resources often.
- 2. LAST WEEK'S CENTRAL TRUTH Q&A:** This portion of small group time is for review of the previous week's central truth Q&A to test your AC kids' memorization and understanding.

**LESSON 2 SMALL GROUP TIME**

**2** **Discuss** this week's lesson and review the central truth along with any key points and key words from your notes you would like to discuss.

- 1. Central Truth**  
Introduce this week's central truth and practice the hand-motions below. Repeat several times.
- 2. Bible Reference**  
Open your Bible to **Psalm 19:1-2** and **Romans 1:20** and show your small group children where these verses are located in the Bible.
- 3. Memorize**  
Recite the memory verses multiple times with your small group.
- 4. Homework**  
Encourage your small group to recite the central truth and memory verse daily with their parents. Remind them to include the hand-motions in their practice.

  
GOD REVEALS HIMSELF

  
THROUGH CREATION AND PROVIDENCE

**3** **Pray** with your children to end your small group time focusing on their salvation, the central truth, and what they learned this week. Ask your small group for any prayer requests they may have. Write these prayer requests in the back of the book so you can keep track of them and pray for them during your weekly devotional time. This will help you keep track of what God is doing in their lives throughout the year.

33

- 3. THIS WEEK'S CENTRAL TRUTH Q&A:** This portion of small group time is to introduce this week's central truth Q&A and help the AC kids understand the lesson to begin memorization.



1. **REVIEW WEEK:** Every sixth week in Adventure Club is a review week. Review lessons test the AC kids' comprehension through fun and engaging ways. This is also the week that they will be awarded their trading pins for memorizing their verses. During the lesson time, the AC kids are grouped into teams for a review game activity. This activity focuses on lessons taught from the previous five weeks.
2. **THEOLOGY:** This is the section of theology that you have been learning for the past five weeks.



3. **REVIEW PREPARATION:** This section includes the central truth Q&A as well as the memory verse and bonus verse references for your convenience. These may be used in the game and you can use them to review what the AC kids have learned in your small group time.

**REVIEW WEEK 1**

**1 INSTRUCTIONS**

- The teacher will break you and the AC children into teams. This will be your team for the duration of the year.
- Choose a team name and record it below.
- The teacher will ask review questions from the last five weeks.
- AC kids will discuss their answer and write down on a piece of paper.
- When the teacher says so, hold up their answer.
- Correct answers earn one point each.
- Record your team's points below.
- The team at the end with the most points wins!
- Encourage your AC kids to think through and discuss each question before submitting their answers.

**TEAM BUILDING**

Encourage your AC kids to do the following:

- Build friendships with their teammates.
- Invite others to join Adventure Club.
- Listen to the lessons so they can answer the questions.
- Memorize their verses.
- Pray for each other.

**TEAM NAME** \_\_\_\_\_ **POINTS** \_\_\_\_\_

During small group time, remember to review all memory verses from the past five lessons and award your small group with their trading pins.

**2 SUGGESTED REVIEW PINS**



**Penguin Conductor**  
Trackers



**Captain Otter**  
Scouts



**Izumi the Mechanic**  
Trailblazers

54

**REVIEW WEEK 1**

**3 QUESTIONS & ANSWERS**

Fill in the questions asked by the teacher below. Take note of the correct answer as well as your AC kid's answers. Use this information as a guide to review during your small group time.

**Lesson 1: The Bible**

Q. \_\_\_\_\_

A. \_\_\_\_\_

Q. \_\_\_\_\_

A. \_\_\_\_\_

**Lesson 2: General Revelation**

Q. \_\_\_\_\_

A. \_\_\_\_\_

Q. \_\_\_\_\_

A. \_\_\_\_\_

**Lesson 3: Special Revelation**

Q. \_\_\_\_\_

A. \_\_\_\_\_

Q. \_\_\_\_\_

A. \_\_\_\_\_

**Lesson 4: Inspiration and Inerrancy**

Q. \_\_\_\_\_

A. \_\_\_\_\_

Q. \_\_\_\_\_

A. \_\_\_\_\_

**Lesson 5: The Canon**

Q. \_\_\_\_\_

A. \_\_\_\_\_

Q. \_\_\_\_\_

A. \_\_\_\_\_

55

**1. ACTIVITY INSTRUCTIONS:** If the teachers choose to use this activity in this review week, we have included instructions on how to play the game here.

**2. REVIEW PINS:** Every review week has three character pins (one for each age group) from the story in the Adventure Club kids' books. We suggest awarding these pins during your review week after the Adventure Club kids have recited their memory verses.

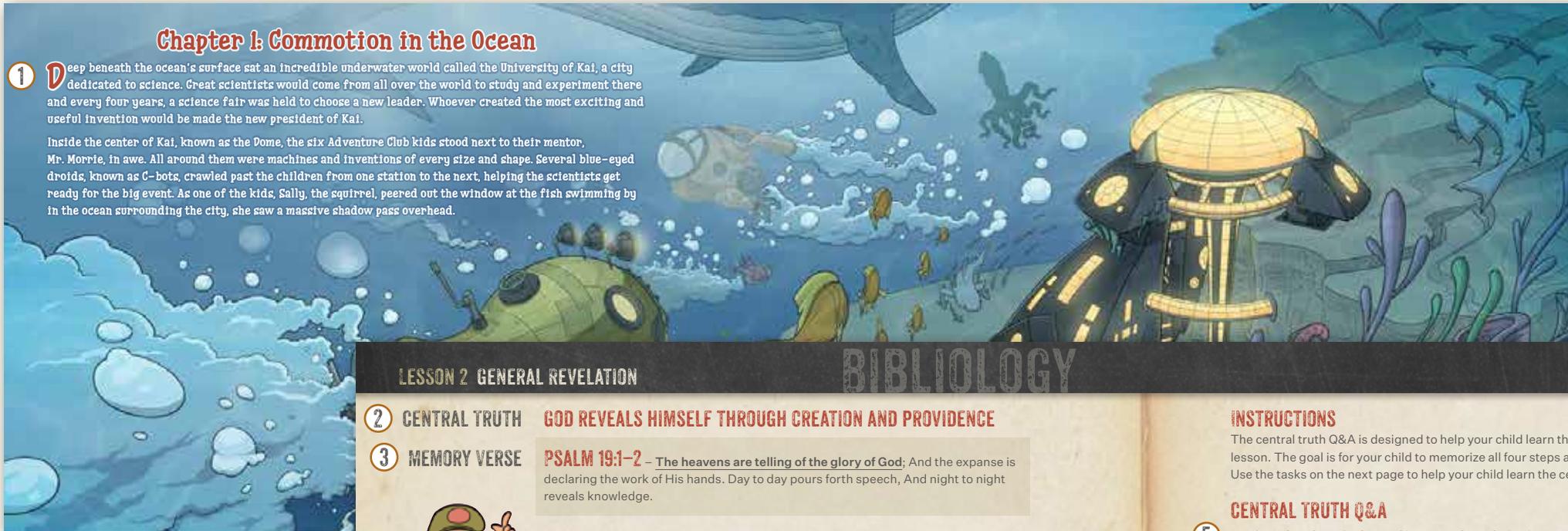
**3. SMALL GROUP PREPARATION:** Write down the questions and answers that the teacher uses to quiz the children and make a note of which questions need further review.



Chapter 1: Commotion in the Ocean

1 Deep beneath the ocean's surface sat an incredible underwater world called the University of Kai, a city dedicated to science. Great scientists would come from all over the world to study and experiment there and every four years, a science fair was held to choose a new leader. Whoever created the most exciting and useful invention would be made the new president of Kai.

Inside the center of Kai, known as the Dome, the six Adventure Club kids stood next to their mentor, Mr. Morrie, in awe. All around them were machines and inventions of every size and shape. Several blue-eyed droids, known as C-bots, crawled past the children from one station to the next, helping the scientists get ready for the big event. As one of the kids, Sally, the squirrel, peered out the window at the fish swimming by in the ocean surrounding the city, she saw a massive shadow pass overhead.



LESSON 2 GENERAL REVELATION

BIBLIOLOGY

LESSON 2 CENTRAL TRUTH Q&A

2 CENTRAL TRUTH GOD REVEALS HIMSELF THROUGH CREATION AND PROVIDENCE

3 MEMORY VERSE **PSALM 19:1-2** – The heavens are telling of the glory of God; And the expanse is declaring the work of His hands. Day to day pours forth speech, And night to night reveals knowledge.



3 LESSON NOTES & RECAP

Ask your child the following questions to help them recall what they heard, saw, and did during the lesson time, and write their answers on the lines below.

WHAT DID YOU HEAR?

WHAT DID YOU SEE?

WHAT DID YOU DO?

4

Small group leaders place memory verse sticker here

INSTRUCTIONS

The central truth Q&A is designed to help your child learn the theology of this week's lesson. The goal is for your child to memorize all four steps along with the hand-motions. Use the tasks on the next page to help your child learn the central truth Q&A.



Additional Resources  
gracecurriculum.org

CENTRAL TRUTH Q&A

- 5 1. Q: **What does God reveal in general revelation?**  
A: God reveals Himself through creation and providence. (hand-motions below)
- 2. Q: **Where is this found in the Bible?**  
A: Psalm 19:1-2 (bold underlined portion)
- 3. Q: **What does this Bible verse say?**  
A: Recite the Bible verse.
- 4. Q: **What does this Bible verse mean?**  
A: Discuss with your child what this verse means.



- 1. **ADVENTURE CLUB STORY:** The Adventure Club Stories in each kids book are designed for parents to teach the kids biblical morals pertaining to themes found in Adventure Club and add excitement and fun to parent-led activities at home during the week.
- 2. **MEMORY VERSE:** This is the weekly memory verse that AC kids should memorize for this lesson. Trackers memorize only the **bold and underlined** portion of the verse, while Scouts and Trailblazers memorize the entire verse.
- 3. **LESSON NOTES & RECAP:** This page is for AC kids to take notes while they listen to the lesson. Parents will ask their child the following questions to recall what they heard, saw, and did during the lesson time and write their answers on the lines below. Older kids in Scouts and Trailblazers can answer these questions on their own.

- 4. **STICKER BOX:** Small group leaders place memory verse stickers here. This is meant to be a visual way to track their memorization progress.
- 5. **CENTRAL TRUTH Q&A:** This is the main point that you want the AC kids to walk away understanding and being able to explain from each lesson.
- 6. **CENTRAL TRUTH HAND-MOTIONS:** Hand-motions help the kids memorize the central truth by adding a visual and physical element to guide their learning.

LESSON 2 TASKS & ACTIVITY

BIBLIOLOGY

**1 TASKS**  
Complete these tasks every day to help with memorization of the central truth and memory verse.



Recite the central truth and perform the hand-motions.



Recite the Bible verse reference.



Recite the Bible memory verse.

**2 ACTIVITY**  
Search the pictures at the beginning of this chapter to see if you can find the images to the right. Check mark the images that you find.

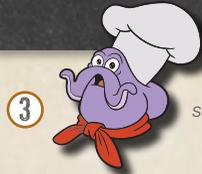


ACTIVITY

Can you help Lucy find the six differences between the two Dr. Telestos?



WEEK 2 REVIEW



**3** Octopus Chef  
Suggested Review Pin



**LESSON 6**  
MEMORY VERSE

**ACTS 20:27** – For I did not shrink from declaring to you the whole purpose of God.

**LESSON 7**  
MEMORY VERSE

**DEUTERONOMY 6:4-5** – “Hear, O Israel! Yahweh is our God, Yahweh is one! You shall love Yahweh your God with all your heart and with all your soul and with all your might.”

**4** **LESSON 8**  
MEMORY VERSE

**EXODUS 34:6-7** – Then Yahweh passed by in front of him and called out, “Yahweh, Yahweh God, compassionate and gracious, slow to anger, and abounding in lovingkindness and truth; who keeps lovingkindness for thousands, who forgives iniquity, transgression, and sin; yet He will by no means leave the guilty unpunished, visiting the iniquity of fathers on the children and on the grandchildren to the third and fourth generations.”

**LESSON 9**  
MEMORY VERSE

**GENESIS 1:1** – In the beginning God created the heavens and the earth.

**LESSON 10**  
MEMORY VERSE

**PSALM 139:7** – Where can I go from Your Spirit? Or where can I flee from Your presence?

- 1. LESSON TASKS:** Children should complete these tasks every day to help with memorization of the central truth and memory verse.
- 2. ACTIVITIES:** These are designed to reinforce biblical truth through fun tasks that AC kids can complete during the week with their families.

- 3. SUGGESTED REVIEW PIN:** Every review week has three character pins (one for each age group) from the story in the Adventure Club Kids Books. We suggest awarding these pins during your review week after the AC kids have recited their memory verses.
- 4. REVIEW WEEK MEMORY VERSES:** Every sixth week in Adventure Club is a review week. Review lessons check the AC kids' comprehension by reviewing the preceding five weeks' material through fun and engaging ways. This page includes all the verses that should be memorized for the review week.

# GET STARTED!

Follow these steps to launch Adventure Club at your church.



## BOOK A CALL

Scan the QR code to book a video call with a Ministry Representative today.



**BOOK A MEETING**

### STEP 1

Schedule a Zoom meeting with us to learn more about Adventure Club.



**ZOOM CALL**

### STEP 2

Learn how Adventure Club works, ask any questions you have, and find out how you can tailor the program to your church.



**LAUNCH PURCHASE**

### STEP 3

A Ministry Representative will help you customize the program specifically to your church and guide you through purchasing the right materials.



**TOWN HALL MEETING**

### STEP 4

A Ministry Representative will guide your entire team through an orientation of the program and all materials from start to finish.



**9 YEAR CYCLE**

### 9 YEAR CYCLE

Repeat steps three and four each year as you cycle through the curriculum.





The Church and Ministry Annual Membership Program is an auto-renewing plan that grants members the best value for our curriculum products. With the membership, you receive 25% off ALL curriculum material or merchandise purchased on GraceCurriculum.org, including digital products. This is the best way we can support your efforts in bringing a sound biblical curriculum to your church or ministry.

**\$74.99**

Annual Membership\* includes:

**25% off ALL products purchased during your membership**



Scan this QR code to visit our website for more information.

You can also contact us at [gracecurriculum.org](https://www.gracecurriculum.org) or call **818-909-5762** to speak to a Ministry Representative.

\*Benefits included with annual recurring memberships only.



**Teaching Tips**

Teaching Tips are a video series designed to help the teacher prepare their Adventure Club lessons by providing a basic summary of each lesson, highlighting the main points and central truths. Each video gives helpful illustrations to use in the classroom.



**Moments of Truth**

Moments of Truth is a video series that serves as illustration primers for the AC kids to give them a fun preview of the next week's lesson.



**Central Truth Hand-Motions**

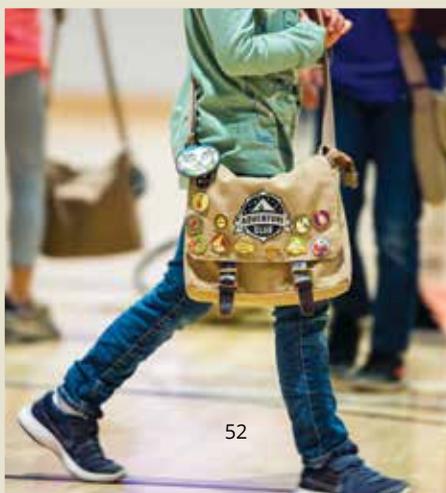
Central Truth Hand-Motion video series communicate the central truth for each lesson using sign language. Hand-motions help the children commit each central truth to memory by providing a visual and physical element to each central truth phrase.



**Grace Kids Music**

Grace Kids Music is a collection of music and lyric videos that can be used as a resource for music time with the AC kids.

# OUR PRODUCTS



YEAR 1 LSB BOOKS



**Teacher Book**

978-1-951760-86-1

\$69.99

Qty: \_\_\_\_\_



**Leader Book**

978-1-951760-87-8

\$29.99

Qty: \_\_\_\_\_



**Trailblazers Kids Book**

978-1-951760-90-8

\$24.99

Qty: \_\_\_\_\_



**Scouts Kids Book**

978-1-951760-89-2

\$24.99

Qty: \_\_\_\_\_



**Trackers Kids Book**

978-1-951760-88-5

\$24.99

Qty: \_\_\_\_\_



**Teacher Book**

978-1-951760-69-4

\$69.99

Qty: \_\_\_\_\_



**Leader Book**

978-1-951760-70-0

\$29.99

Qty: \_\_\_\_\_



**Trailblazers Kids Book**

978-1-951760-73-1

\$24.99

Qty: \_\_\_\_\_



**Scouts Kids Book**

78-1-951760-72-4

\$24.99

Qty: \_\_\_\_\_



**Trackers Kids Book**

978-1-951760-71-7

\$24.99

Qty: \_\_\_\_\_

YEAR 2 LSB BOOKS



**Teacher Book**

978-1-951760-91-5

\$69.99

Qty: \_\_\_\_\_



**Leader Book**

978-1-951760-92-2

\$29.99

Qty: \_\_\_\_\_



**Trailblazers Kids Book**

978-1-951760-95-3

\$24.99

Qty: \_\_\_\_\_



**Scouts Kids Book**

978-1-951760-94-6

\$24.99

Qty: \_\_\_\_\_



**Trackers Kids Book**

978-1-951760-93-9

\$24.99

Qty: \_\_\_\_\_



**Teacher Book**

978-1-951760-74-8

\$69.99

Qty: \_\_\_\_\_



**Leader Book**

978-1-951760-75-5

\$29.99

Qty: \_\_\_\_\_



**Trailblazers Kids Book**

978-1-951760-78-6

\$24.99

Qty: \_\_\_\_\_



**Scouts Kids Book**

978-1-951760-77-9

\$24.99

Qty: \_\_\_\_\_



**Trackers Kids Book**

978-1-951760-76-2

\$24.99

Qty: \_\_\_\_\_

YEAR 3 LSB BOOKS



**Teacher Book**

978-1-951760-96-0

\$69.99

Qty: \_\_\_\_\_



**Leader Book**

978-1-951760-97-7

\$29.99

Qty: \_\_\_\_\_



**Trailblazers Kids Book**

978-1-951761-10-3

\$24.99

Qty: \_\_\_\_\_



**Scouts Kids Book**

978-1-951760-99-1

\$24.99

Qty: \_\_\_\_\_



**Trackers Kids Book**

978-1-951760-98-4

\$24.99

Qty: \_\_\_\_\_



**Teacher Book**

978-1-951760-79-3

\$69.99

Qty: \_\_\_\_\_



**Leader Book**

978-1-951760-80-9

\$29.99

Qty: \_\_\_\_\_



**Trailblazers Kids Book**

978-1-951760-83-0

\$24.99

Qty: \_\_\_\_\_



**Scouts Kids Book**

978-1-951760-82-3

\$24.99

Qty: \_\_\_\_\_



**Trackers Kids Book**

978-1-951760-81-6

\$24.99

Qty: \_\_\_\_\_

SATCHELS & ACCESSORIES

The Adventure Club Kid and Leader Satchels are a fun way to ensure each child and leader brings their own Bible and Adventure Club books, and any other small necessities. The satchel is also a great place to collect and display their hard earned trading pins!



**Kids Satchel**  
978-1-951761-31-8  
\$26.65  
Qty: \_\_\_\_\_



**Leader Satchel**  
978-1-951761-30-1  
\$33.32  
Qty: \_\_\_\_\_



**Carabiners**  
978-1-951761-32-5  
\$9.70 (10 pack)  
Qty: \_\_\_\_\_



**Blaze Name Badge**  
978-1-951761-37-0  
\$4.00  
Qty: \_\_\_\_\_



**Amelia Name Badge**  
978-1-951761-38-7  
\$4.00  
Qty: \_\_\_\_\_



**Scout Name Badge**  
978-1-951761-35-6  
\$4.00  
Qty: \_\_\_\_\_



**Sally Name Badge**  
978-1-951761-36-3  
\$4.00  
Qty: \_\_\_\_\_



**Tracker Name Badge**  
978-1-951761-33-2  
\$4.00  
Qty: \_\_\_\_\_



**Lucy Name Badge**  
978-1-951761-34-9  
\$4.00  
Qty: \_\_\_\_\_



Scan this QR code to access the Adventure Club products.

All prices are subject to change. Products available while supplies last.

TEAM LOGO PINS



**AC Gold Logo**  
978-1-951761-64-6  
\$19.99 (10 pack)  
Qty: \_\_\_\_\_



**AC Blue Logo**  
979-8-89520-939-4  
\$19.99 (10 pack)  
Qty: \_\_\_\_\_



**AC Green Logo**  
979-8-89520-940-0  
\$19.99 (10 pack)  
Qty: \_\_\_\_\_



**AC Red Logo**  
979-8-89520-941-7  
\$19.99 (10 pack)  
Qty: \_\_\_\_\_



**Team Stamp**  
979-8-89520-942-4  
\$19.99 (10 pack)  
Qty: \_\_\_\_\_

ACCOMPLISHMENT PINS



**Memory Verse Award**  
978-1-951761-64-6  
\$4.99  
Qty: \_\_\_\_\_



**Year 1 Review Week**  
979-8-89520-962-2  
\$4.99  
Qty: \_\_\_\_\_



**Year 2 Review Week**  
979-8-89520-961-5  
\$4.99  
Qty: \_\_\_\_\_



**Year 3 Review Week**  
979-8-89520-960-8  
\$4.99  
Qty: \_\_\_\_\_

SERVICE AWARD PINS



**1 Year Service Award**  
979-8-89520-931-8  
\$4.99  
Qty: \_\_\_\_\_



**5 Years Service Award**  
979-8-89520-930-1  
\$4.99  
Qty: \_\_\_\_\_

MERIT PINS



**Living in Peace**  
979-8-89520-956-1  
\$19.99 (10 pack)  
Qty: \_\_\_\_\_



**Fruit of the Spirit**  
979-8-89520-955-4  
\$19.99 (10 pack)  
Qty: \_\_\_\_\_



**Kind Words**  
979-8-89520-954-7  
\$19.99 (10 pack)  
Qty: \_\_\_\_\_



**Helpful Service**  
979-8-89520-958-5  
\$19.99 (10 pack)  
Qty: \_\_\_\_\_



**Good Attitude**  
979-8-89520-957-8  
\$19.99 (10 pack)  
Qty: \_\_\_\_\_

CHARACTER PINS

LIMITED EDITION PINS

				
<b>Blaze</b> 979-8-89520-934-9	<b>Amelia</b> 979-8-89520-933-2	<b>Scout</b> 979-8-89520-936-3	<b>Sally</b> 979-8-89520-935-6	<b>Tracker</b> 979-8-89520-938-7
\$19.99 <i>(10 pack)</i>				
Qty: _____				

				
<b>Christmas Tree</b> 979-8-89520-943-1	<b>Easter Lily</b> 979-8-89520-944-8	<b>Flower Bouquet</b> 979-8-89520-929-5	<b>Four Hearts</b> 979-8-89520-927-1	<b>Blue Butterfly</b> 979-8-89520-926-4
\$19.99 <i>(10 pack)</i>				
Qty: _____				

				
<b>Lucy</b> 979-8-89520-937-0	<b>Mr. Morrie</b> 979-8-89520-932-5	<b>Blaze's Satchel</b> 979-8-89520-949-3	<b>Amelia's Scarf</b> 979-8-89520-948-6	<b>Scout's Backpack</b> 979-8-89520-951-6
\$19.99 <i>(10 pack)</i>				
Qty: _____				

				
<b>Cactus</b> 978-1-951761-88-2	<b>Smores</b> 979-8-89520-920-2	<b>Campfire</b> 979-8-89520-919-6	<b>Bible</b> 979-8-89520-918-9	<b>Acorn</b> 979-8-89520-945-5
\$19.99 <i>(10 pack)</i>				
Qty: _____				

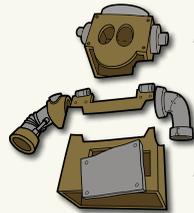
		
<b>Sally's Bow</b> 979-8-89520-950-9	<b>Tracker's Hat</b> 979-8-89520-953-0	<b>Lucy's Hat</b> 979-8-89520-952-3
\$19.99 <i>(10 pack)</i>	\$19.99 <i>(10 pack)</i>	\$19.99 <i>(10 pack)</i>
Qty: _____	Qty: _____	Qty: _____

				
<b>Bear Claw</b> 979-8-89520-925-7	<b>Moon</b> 979-8-89520-924-0	<b>Ice Cream</b> 979-8-89520-923-3	<b>Forest</b> 979-8-89520-922-6	<b>Kayak</b> 979-8-89520-921-9
\$19.99 <i>(10 pack)</i>				
Qty: _____				

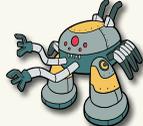
TRACKERS: YEAR ONE PINS

					
<b>Power Cell C</b> 978-1-951761-19-6 \$19.99 (10 pack) Qty: _____	<b>Penguin Conductor</b> 978-1-951761-21-9 \$19.99 (10 pack) Qty: _____	<b>Octopus Chef</b> 978-1-951761-21-9 \$19.99 (10 pack) Qty: _____	<b>G-Bot (Goat)</b> 978-1-951761-22-6 \$19.99 (10 pack) Qty: _____	<b>Goldfish Scientist</b> 978-1-951761-23-3 \$19.99 (10 pack) Qty: _____	<b>C-Bot #1</b> 978-1-951761-24-0 \$19.99 (10 pack) Qty: _____

TRACKERS: YEAR ONE PINS

				
<b>P-Bot</b> 978-1-951761-25-7 \$19.99 (10 pack) Qty: _____	<b>Freezer</b> 979-8-89520-976-9 \$19.99 (10 pack) Qty: _____	<b>Fish</b> 979-8-89520-973-8 \$19.99 (10 pack) Qty: _____	<b>Robot Suit</b> 979-8-89520-967-7 \$4.99 (One pack = 3 Pins) Qty: _____	<i>Piece 1</i> <i>Piece 2</i> <i>Piece 3</i> One pack includes one complete character

SCOUTS: YEAR ONE PINS

					
<b>Power Cell B</b> 978-1-951761-26-4 \$19.99 (10 pack) Qty: _____	<b>Captain Otter</b> 978-1-951761-27-1 \$19.99 (10 pack) Qty: _____	<b>Kraken Bot</b> 978-1-951761-28-8 \$19.99 (10 pack) Qty: _____	<b>Jackal the Art Curator</b> 978-1-951761-29-5 \$19.99 (10 pack) Qty: _____	<b>Shark Scientist</b> 978-0-9662545-4-9 \$19.99 (10 pack) Qty: _____	<b>C-Bot #2</b> 978-0-9662545-5-6 \$19.99 (10 pack) Qty: _____

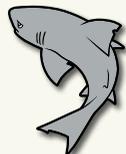
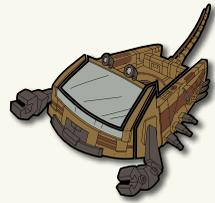
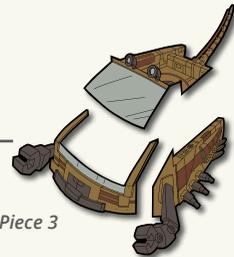
SCOUTS: YEAR ONE PINS

				
<b>Professor Ogma</b> 978-0-9662545-6-3 \$19.99 (10 pack) Qty: _____	<b>Test Tube Banner</b> 979-8-89520-995-0 \$19.99 (10 pack) Qty: _____	<b>Submarine</b> 979-8-89520-993-6 \$19.99 (10 pack) Qty: _____	<b>Diving Suit</b> 979-8-9887200-3-4 \$4.99 (One pack = 3 Pins) Qty: _____	<i>Piece 1</i> <i>Piece 2</i> <i>Piece 3</i> One pack includes one complete character

TRAILBLAZERS: YEAR ONE PINS

					
<b>Power Cell A</b> 978-0-9662545-7-0 \$19.99 (10 pack) Qty: _____	<b>Doctor Telesto</b> 978-1-951760-32-8 \$19.99 (10 pack) Qty: _____	<b>Izumi the Mechanic</b> 978-1-951760-33-5 \$19.99 (10 pack) Qty: _____	<b>Wonder-Watch</b> 978-1-951761-29-5 \$19.99 (10 pack) Qty: _____	<b>Eel Medic</b> 978-1-951760-35-9 \$19.99 (10 pack) Qty: _____	<b>C-Bot #3</b> 978-1-951760-37-3 \$19.99 (10 pack) Qty: _____

TRAILBLAZERS: YEAR ONE PINS

				
<b>Frog Scientist</b> 978-1-951760-36-6 \$19.99 (10 pack) Qty: _____	<b>Power Cell</b> 979-8-89520-998-1 \$19.99 (10 pack) Qty: _____	<b>Shark</b> 979-8-89520-996-7 \$19.99 (10 pack) Qty: _____	<b>U-Bot</b> 979-8-9887200-4-1 \$4.99 (One pack = 3 Pins) Qty: _____	<i>Piece 1</i> <i>Piece 2</i> <i>Piece 3</i> One pack includes one complete character

TRACKERS: YEAR TWO PINS

					
<b>Pirate Zeppelin</b> 978-1-951760-38-0	<b>Weasel Pirate</b> 978-1-951760-39-7	<b>Girl Bunny</b> 978-1-951760-40-3	<b>Amos the Bunny</b> 978-1-951760-41-0	<b>Mountain Goat</b> 978-1-951760-42-7	<b>Otis the Ox</b> 978-1-951760-43-4
\$19.99 (10 pack)	\$19.99 (10 pack)	\$19.99 (10 pack)	\$19.99 (10 pack)	\$19.99 (10 pack)	\$19.99 (10 pack)
Qty: _____	Qty: _____	Qty: _____	Qty: _____	Qty: _____	Qty: _____

TRACKERS: YEAR TWO PINS

					
<b>Crocodile Pirate</b> 978-1-951760-44-1	<b>Legend Stone "God"</b> 979-8-89520-992-9	<b>Scroll "Pray"</b> 979-8-89520-989-9	<b>Red Crayon</b> 979-8-89520-986-8	<b>Candle</b> 979-8-89520-983-7	<b>Seagull</b> 979-8-89520-978-3
\$19.99 (10 pack)					
Qty: _____					

SCOUTS: YEAR TWO PINS

					
<b>Cheetah Pirate</b> 978-1-951760-45-8	<b>Boar Pirate</b> 978-1-951760-46-5	<b>Emu Pirate</b> 978-1-951760-47-2	<b>Marcus the Rabbit</b> 978-1-951760-56-4	<b>Bentley the Beaver</b> 978-1-951760-66-3	<b>Fox Pirate</b> 978-1-951760-67-0
\$19.99 (10 pack)	\$19.99 (10 pack)	\$19.99 (10 pack)	\$19.99 (10 pack)	\$19.99 (10 pack)	\$19.99 (10 pack)
Qty: _____	Qty: _____	Qty: _____	Qty: _____	Qty: _____	Qty: _____

SCOUTS: YEAR TWO PINS

					
<b>King's Scepter</b> 978-1-951760-68-7	<b>Legend Stone "Holy"</b> 979-8-89520-991-2	<b>Scroll "Bible"</b> 979-8-89520-988-2	<b>Green Crayon</b> 979-8-89520-985-1	<b>Stew Pot</b> 979-8-89520-979-0	<b>King's Banner</b> 979-8-89520-982-0
\$19.99 (10 pack)					
Qty: _____					

TRAILBLAZERS: YEAR TWO PINS

					
<b>Phillip the Rabbit</b> 978-0-9662545-7-0	<b>Ambrose the Pirate</b> 978-1-951760-32-8	<b>Rooster Pirate</b> 978-1-951760-33-5	<b>Porcupine Pirate</b> 978-1-951761-29-5	<b>Marcy the Rabbit</b> 978-1-951760-35-9	<b>Raccoon Pirate</b> 978-1-951760-37-3
\$19.99 (10 pack)	\$19.99 (10 pack)				
Qty: _____	Qty: _____				

TRAILBLAZERS: YEAR TWO PINS

					
<b>Rabbit Knight</b> 978-0-9662545-9-4	<b>Legend Stone "Lord"</b> 979-8-89520-990-5	<b>Scroll "Jesus"</b> 979-8-89520-987-5	<b>Blue Crayon</b> 979-8-89520-984-4	<b>Box</b> 979-8-89520-980-6	<b>Pirate Tent</b> 979-8-89520-981-3
\$19.99 (10 pack)					
Qty: _____					

All prices are subject to change. Products available while supplies last.

TRACKERS: YEAR THREE PINS



Blue Gem

978-0-9662545-2-5

\$19.99 (10 pack)

Qty: \_\_\_\_\_



Willie the Hedgehog

978-1-951761-82-0

\$19.99 (10 pack)

Qty: \_\_\_\_\_



Hungry Goat

978-1-951761-83-7

\$19.99 (10 pack)

Qty: \_\_\_\_\_



Lightning the Lizard

978-1-951761-84-4

\$19.99 (10 pack)

Qty: \_\_\_\_\_



Sergeant Ant

978-1-951761-85-1

\$19.99 (10 pack)

Qty: \_\_\_\_\_



Derek the Grasshopper

978-1-951761-86-8

\$19.99 (10 pack)

Qty: \_\_\_\_\_



Queen Ant

978-1-951761-87-5

\$19.99 (10 pack)

Qty: \_\_\_\_\_



Earmuffs

979-8-89520-974-5

\$19.99 (10 pack)

Qty: \_\_\_\_\_



Toolbox

979-8-89520-977-6

\$19.99 (10 pack)

Qty: \_\_\_\_\_



Cactus Fruit

979-8-89520-968-4

\$19.99 (10 pack)

Qty: \_\_\_\_\_



Treasure Map

979-8-89520-971-4

\$19.99 (10 pack)

Qty: \_\_\_\_\_



Rat #1

979-8-89520-965-3

\$19.99 (10 pack)

Qty: \_\_\_\_\_

SCOUTS: YEAR THREE PINS



Flower Key

978-0-9662545-1-8

\$19.99 (10 pack)

Qty: \_\_\_\_\_



Sawyer the Squirrel

978-1-951761-76-9

\$19.99 (10 pack)

Qty: \_\_\_\_\_



Sleepy Bear

978-1-951761-77-6

\$19.99 (10 pack)

Qty: \_\_\_\_\_



Momma Deer

978-1-951761-78-3

\$19.99 (10 pack)

Qty: \_\_\_\_\_



Ferris the Frog

978-1-951761-79-0

\$19.99 (10 pack)

Qty: \_\_\_\_\_



Dax the Deer

978-1-951761-80-6

\$19.99 (10 pack)

Qty: \_\_\_\_\_



Bee Hive

978-1-951761-81-3

\$19.99 (10 pack)

Qty: \_\_\_\_\_



Honey Bees

979-8-89520-967-7

\$19.99 (10 pack)

Qty: \_\_\_\_\_



Finish Flag

979-8-89520-976-9

\$19.99 (10 pack)

Qty: \_\_\_\_\_



Mushroom

979-8-89520-973-8

\$19.99 (10 pack)

Qty: \_\_\_\_\_



Cattail

979-8-89520-970-7

\$19.99 (10 pack)

Qty: \_\_\_\_\_



Rat #2

979-8-89520-964-6

\$19.99 (10 pack)

Qty: \_\_\_\_\_

TRAILBLAZERS: YEAR THREE PINS



Marguerite the Butterfly

978-1-951761-88-2

\$19.99 (10 pack)

Qty: \_\_\_\_\_



Simon the Elephant

978-1-951761-89-9

\$19.99 (10 pack)

Qty: \_\_\_\_\_



Bart the Gorilla

978-1-951761-90-5

\$19.99 (10 pack)

Qty: \_\_\_\_\_



Tico the Parrot

978-1-951761-91-2

\$19.99 (10 pack)

Qty: \_\_\_\_\_



Mr. Cumberland

978-1-951761-92-9

\$19.99 (10 pack)

Qty: \_\_\_\_\_



Yellow Flower

978-1-951761-93-6

\$19.99 (10 pack)

Qty: \_\_\_\_\_



Golden Compass

978-1-951761-94-3

\$19.99 (10 pack)

Qty: \_\_\_\_\_



Flashlight

979-8-89520-975-2

\$19.99 (10 pack)

Qty: \_\_\_\_\_



Tico's Mask

979-8-89520-972-1

\$19.99 (10 pack)

Qty: \_\_\_\_\_

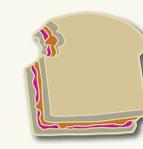


Pink Gem

979-8-89520-969-1

\$19.99 (10 pack)

Qty: \_\_\_\_\_



PB&J Sandwich

979-8-89520-966-0

\$19.99 (10 pack)

Qty: \_\_\_\_\_



Rat #3

979-8-89520-963-9

\$19.99 (10 pack)

Qty: \_\_\_\_\_

All Scripture is God-breathed  
and profitable for teaching,  
for reproof, for correction,  
for training in righteousness,

2 Timothy 3:16

